

# VIJAY V

Game Developer



## About Me

Hi, I'm Vijay V, a passionate Unity Game Developer and student with a deep love for creating immersive and interactive gaming experiences. I specialize in developing engaging game mechanics and bringing creative ideas to life through Unity.

## Skills:

- Unity
- C#
- Code Optimization
- 3D / 2D Development

## Education:

Thiruvalluvar University  
DLR Arts and Science College (Co-Ed)  
2019-2022

Alagappa University  
ICAT Design and Media College  
2023-2025

## Language:

- English
- Tamil

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## Projects:

### Desert Runner 2D Endless Runner

- Desert Runner is a fast-paced 2D endless runner set in a vast desert landscape.
- Players control a daring adventurer racing through the dunes, dodging obstacles like quicksand, falling rocks, and sandstorms while trying to survive as long as possible.

### Vintage Velocity

- Developed Car Race, a fast-paced 3D racing game with Free Look, Against Time, and Against Player modes.
- Implemented smooth controls, realistic car physics, and immersive tracks for an engaging racing experience

### ZombieLand

- Developed Zombie Rescue, a survival game where players rescue survivors while fighting off waves of zombies.
- Designed immersive environments, strategic escape routes, and challenging missions for an intense gameplay experience.

### Project X

- Developed Lab Assault, an action-packed shooter featuring intense combat, strategic gunfights, and a high-stakes sci-fi mission.